

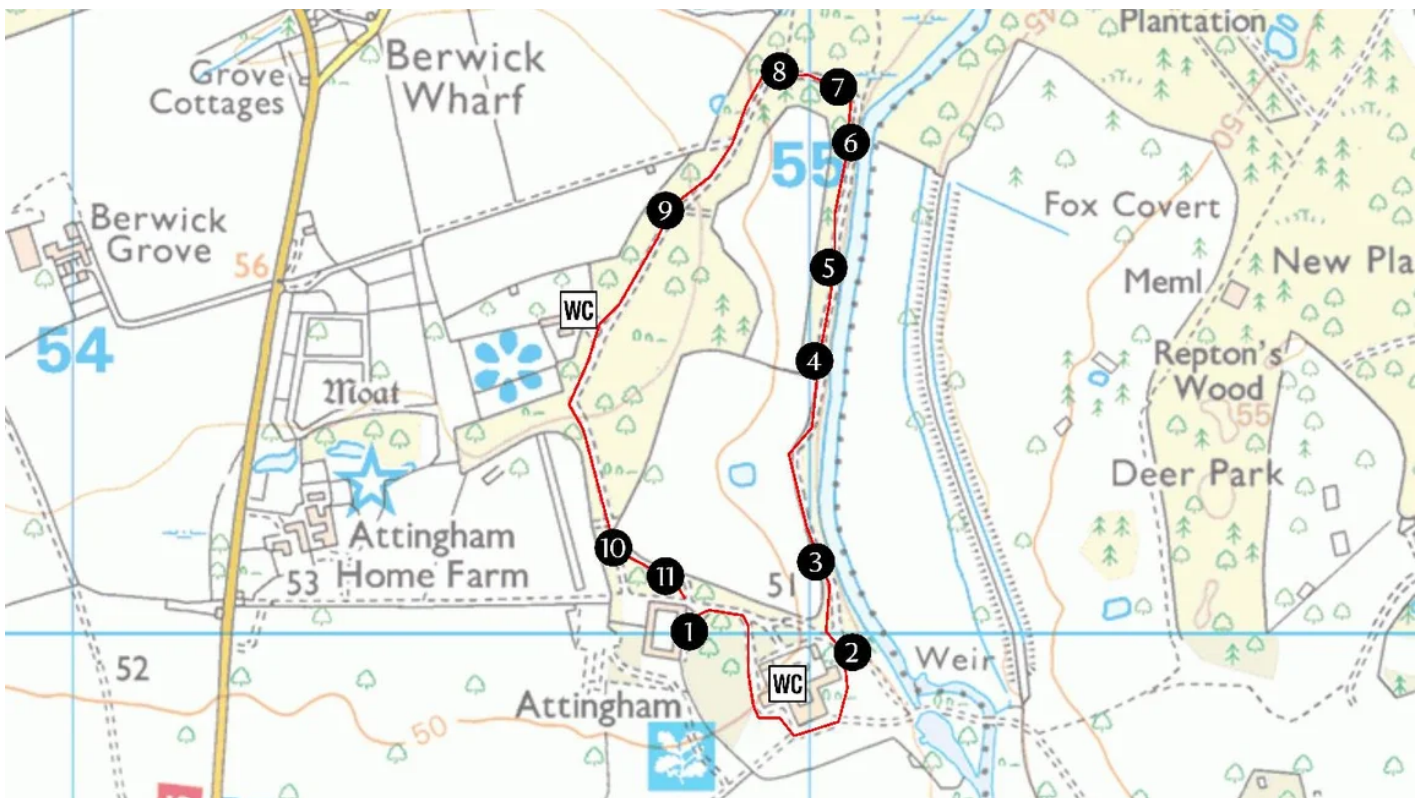
SHROPSHIRE & STAFFORDSHIRE

Discover the trees of Attingham Park's Mile Walk

As the green of the leaf canopies in September begins to change to the autumnal reds, ambers, and golds during October you'll notice something new on this Tree Trail each time you do the walk. Find out about some of the interesting trees in the historic Pleasure Grounds around the Mile Walk at Attingham Park. The information in this trail is taken from 'The Mile Walk at Attingham Park: Interesting trees and shrubs' by Dr Andy Gordon.

i For young explorers

If you're planning a visit why not bring some paper and wax crayons to make some bark rubbings, bring a magnifying glass to take a closer look at the leaves, branches and bark, or collect things you find along the trail to make a nature picture when you get home? As you explore the trees on the walk please try not to disturb any wildlife you come across, and 'leave no trace' of the fun you've had.



Information

Address: Attingham Park, Atcham, near Shrewsbury, Shropshire SY4 4TP

OS map: Explorer 241; Landranger 126

Activity: Walking

Easy: Mainly on level paths, which may be uneven in places.

Dog friendly: Dogs must be on leads in all outdoor areas of the site at all times except for the designated off-lead areas. Assistance dogs only are welcome inside the café, shop and bookshop.

Full trail: Miles: 1 (km: 1.6)

Duration: 1 hour

Terrain

The walking route is mostly on level, hoggin paths – a mixture of compacted gravel, sand and clay. Paths may be uneven in places.

Total steps: 11

Start point: Visitor reception, Attingham Park, SY4 4TP. Grid ref: SJ5501109896.

1. Walk to the front of the Mansion. Where the path forks to the front of the portico steps, bear left and continue around the east side of the Mansion.
2. The path divides into two just after the oak tree. Bear right, walking alongside the river.
3. Continue along the path.
4. Continue along the route alongside the river bank.
5. Let's carry on along the trail.
6. As you continue along the path you'll see a solitary cedar of Lebanon (*Cedrus libani*) behind a fence, before the path curves to the left. Take the left turning after the cedar to continue around the Mile Walk.
7. Follow the curve around the top of the Mile Walk.
8. Passing a bench on the right, you'll walk into a clearing with trees planted in a circle, with the path cutting through the middle. Continue walking, heading straight ahead when a path joins this one from the right-hand side.
9. Continue along the path, past the Orchard and Bothy. If you'd like to stop off at the Walled Garden, follow the one-way route to it. When you leave the garden you will

return to this path in front of the Bothy. Not far along this path there's also a turn-off to the right, to the Field of Play. When you've finished in the Field of Play exit via either of the gates and follow the route back to the Stables Courtyard and visitor reception.

10. Walk around the paddock fence and continue along the path.

11. Continue along the path until you reach the Stables Courtyard. Exit through the courtyard towards visitor reception and the car park.

End point: Attingham Park visitor reception, grid ref: SJ5501109896.
