

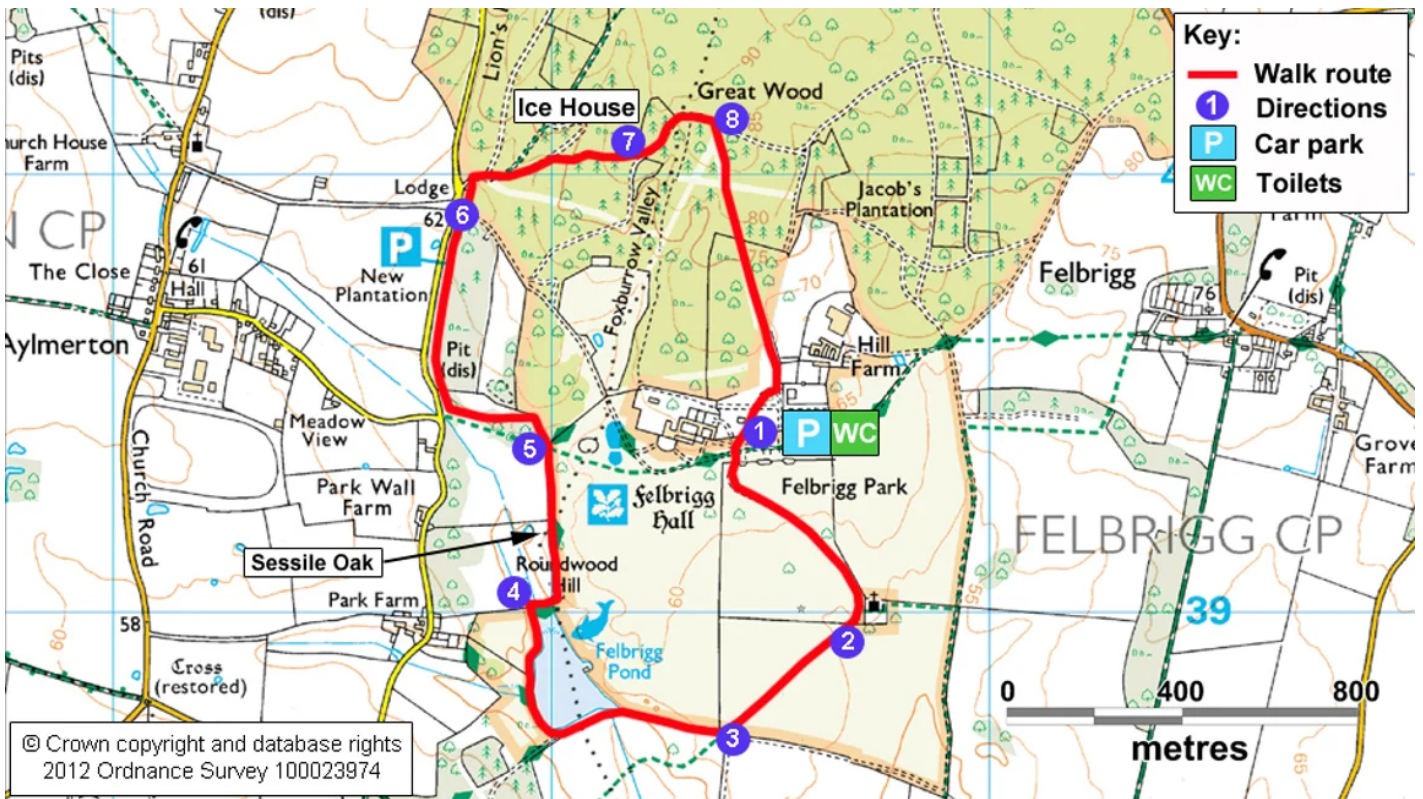
NORFOLK

Felbrigg church and ice house walk

This family-friendly circular walk goes through open fields and woods, passing historic buildings dating back to the 1700s, notable trees, a hidden lake and an imaginatively planted arrangement of beech trees.

! The lake

There is deep water in the lake, with a lifeline for emergency use.



Information

Address: Felbrigg Hall main car park, near Cromer, Norfolk NR11 8PR. Grid ref: TG193394

OS map: Landranger 167

Activity: Walking

Easy: Some steep slopes and paths which can become muddy near the lake. For further details, please see Terrain section.

Dog friendly: Please shut gates behind you and keep dogs under control as animals may be grazing.

Full trail: Miles: 2.6 (km: 4.16)

Access: Easy

Duration: 2 hours

Terrain

Undulating with some steep slopes and unsurfaced paths which can be muddy, especially near the lake. Frequent seats, several gates, no stiles. Deep water in lake, lifeline for emergency use.

Total steps: 8

Start point: Felbrigg Hall main car park. Grid ref: TG193394

1. From the noticeboard at the main car park, with the hall ahead and slightly to the right, take the first left-hand surfaced path and go through the iron gate, following the track to the church.
2. Go through the small gate beside the churchyard wall and follow the path across the field to the right, as indicated by the green arrow. Ignore the stile and large field gate straight ahead and go to the right of the group of trees.
3. Go through the kissing gate with the bench beside it and turn left. Go through a second kissing gate ahead and turn right down the hill, towards the lake. Go through the gate and along the path beside the lake. At the end of the lake, turn right onto the surfaced path through the woods.
4. Go through the gate, onto the boardwalk and up the slope. Turn left at the top, along the track between two fences. You'll pass the Great Felbrigg Sessile Oak on the right along here. If you want a shorter walk, go through the gate behind the oak and head back towards the hall, otherwise continue straight and through the next gate.
5. Follow the left-hand fence and go through the next gate. Follow the path, going straight ahead where it forks, and go through the kissing gate. Veer to the right and go through the small gap next to the brick wall. The track runs beside the brick wall and crosses a small car park.
6. At the road, turn left towards the painted house, but before you reach it, turn right into the woods by a marker post and the Corstorphine Sycamore labelled '9', on the left.

7. From here, follow the track round to the right, up a slope passing the ice house. Just after the ice house, turn right and continue on the path.
8. When you reach the Victory 'V', take the left 'arm' and walk down slope to the car park at the bottom.

End point: Felbrigg Hall main car park. Grid ref: TG193394
